WAVY NAVY™
ATARI 800/1200 INSTRUCTIONS

TO SET UP:

Boot the Wavy Navy disk in drive #1. After the title page appears, press the SPACE BAR to go to the selection menu. You may skip over any or all of the menu sections if the pre-set choices, shown by the white cursors, are those you wish to use. (You must still press the S key and then the Fire button or SPACE BAR to begin the game.)

NOTE: The disk will not boot if there are any ROM cartridges in your Atari.

NUMBER OF PLAYERS:

First choose the number of players waiting to head for the high seas. If more than one person volunteers, each player will continue to play until he or she advances a level or until he or she loses all of their P.T. Boats.

Key	Option
1	1 player
1	2 players
3	3 players
4	4 players

DIFFICULTY LEVELS:

The intensity of the Wavy Navy battle increases with each level. In addition, each level is made up of several, progressively more challenging rounds. You begin as a Galley Slave in round 1 and have the opportunity to work your way up the ranks. If you play as a beginner, the highest rank you can achieve is Admiral in round 8. Advanced players can advance 9 rounds to Defense Chief. Only Expert players are allowed to fight in round 10 and become President! To choose a difficulty level, press one of the following keys:

Key	Option	Highest Rank Possible
5	Beginner	Admiral
6	Advanced	Defense Chief
7	Expert	President

SOUND:

You can choose whether you want the sound to be on or off.

Key	Option
8	Sound On
9	Sound Off

CONTROLS:

Next you must choose a controller. You may use an Atari-type joystick, paddles or the keyboard.

Key	Option
J	Joystick
X	Paddle 0
Y	Paddle 1
K	Keyboard

Turn the paddle knob, tilt the joystick, or use the + and * keys to navigate your P.T. Boat across the ocean. Press the controller button or the keyboard SPACE BAR to fire at the enemy.

TO START:

You may wish to take a quick look at the game demonstration before you go to battle by pressing the D key. After you have done so, press the SPACE BAR to return to the menu and then press the S key. When "Player 1" flashes on the screen, press your controller button or, if in the keyboard mode, the SPACE BAR to start Wavy Navy.

Key	Option
D	Demonstration
S (followed by the fire control)	Start Wavy Navy

CONVENIENCE FEATURES (DURING THE GAME):

ESC or OPTION: Pauses the game until pressed again. A "Pause On" will appear at the bottom of the screen when this feature is in effect.

CTRL-S: Toggles the sound on and off.

CTRL-R or SELECT: Ends the game and returns to the selection menu.

START: Starts game at the beginning.

COLOR ADJUSTMENTS (FROM PAUSE MODE ONLY):

You may change the Wavy Navy screen colors by pressing the following keys:

1, 2 or 3 = Increments colors
Shift 1, Shift 2 or Shift 3 = Decrements colors

SCORING/BONUSES:

Points are awarded as shown above. Kamikaze Fighters and Helicopters are worth more points when they are on an attack run.

At the end of each round you are awarded a bonus of 50 points for each P.T. Boat remaining, up to a maximum of nine Boats.

Player number, Boats remaining and scores are shown at the right edge of the screen. The high score since the power was last turned on is shown in the lower right corner.

The game is over when all P.T. Boats are destroyed.

IMPORTANT:

If BOOT ERROR appears on the screen after booting, you may have one of the following problems. 1) the disk drive is out of adjustment 2) there is bad RAM in the computer 3) you have a bad diskette. Try the diskette on another computer to eliminate the possibility of a bad diskette. All of our products are tested prior to shipping.

LIMITED ONE YEAR WARRANTY: